# Correlating Low-Level Events To Identify High-Level Bot Behaviors

Liz Stinson John Mitchell Stanford University Matt Fredrikson Somesh Jha University of Wisconsin

Lorenzo Martignoni University of Milan

#### Our anti-inspirations



Host-level methods that inundate us with
 <sup>in</sup> Too noisy; devoid of meaning
 <sup>in</sup> Interaccesses/changes) without providing a
 <sup>in</sup> higher-level assessment of what's going on

#### Problem Statement

- >5M "distinct, active" bot-infected machines detected between January - June, 2007
  - "active": carried out at least one attack
  - Symantec Threat Report, Volume XII
- The \*best\* anti-virus signature scanners fail to detect anywhere from 30% to 50% of malware samples seen in the wild
  - NB: The best AV scanners may not be who you think they are...

#### **Problematic Asymmetry**

# work Malware writers know they have the Int) advantage here and they exploit it.



### Existing behavior-based detection

- May identify *incidental*, rather (f than **fundamental** behaviors
  - App survives reboot? Spawns/terminates other For ML-based approaches, may be ged?

shadow?

- other ways to achieve same end etect
   (i.e. ways not included in model)
- More general characterizations
  - Abstract: spyware monitors/reports user actions
  - Concrete: rootkits that load kernel modules

#### Broad spectrum. How to evaluate?

- How effectively does this method distinguish malicious behavior from benign?
- How *thoroughly* is target behavior captured?
- How *complex* is the identified behavior?
- How *fundamental* is the behavior to the malware's purpose?

### Goals

- We was Sample bot commands
   "downloading and executing a program
  - http.execute <URL> <local\_path>
  - harvest.registry <reg\_key>
  - redirect <lport> <rhost> <rport>
- R startkeylogger
- Via monitoring process execution
- Distinguish malicious from benign instances of above by identifying if *remotely initiated*











#### (send\_buf == recv\_buf)

- Too constrained; really want to express: the buffer that is sent is *derived from* a buffer that is received
- Augment (add action to): on\_match of net\_recv

set\_tainted( recv\_buf, sd2 /\*taint label\*/ )

• Change condition to:

tainted( send\_buf, sd2 /\*taint label\*/ )



#### .redirect <loc\_port> <rem\_host> <rem\_port>



# "Language" our system exports

- Set of high-level primitives that can be combined to describe interesting behaviors
  - tcp\_client, tcp\_server, net\_send, net\_r
    ecv, create\_exec\_file, ...
- Using these, we can detect:
  - Leak private data (reg key values, file contents, system info, ...)
  - Download and execute a program
  - Send email
  - Proxy
  - Keystroke logging

# Challenges

- Posed by proprietary-OS environment
  - Opacity; identifying operations & constraints
  - Replicating OS semantics
- Posed by syscall interposition generally
- Posed by hypothetical attempts to evade
  - Split behavior across processes or across runs of the same application
  - Expropriate kernel functionality
    - e.g. raw sockets

## Summary

- Target the behaviors that make bots useful
- Identify the essential ops in those behaviors
- Use data-flow analysis info variously
- Good initial results against bots
  - o Including: rbot, agobot, dsnxbot, spybot, ...
  - o Use bot commands as inspiration
  - o Resilient to encryption of bot communications
- Good initial results against benign progs
  - When testing against specifications that encode remote-control requirement
  - o Performing user-input tracking